



Learner's Report

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Session	Grade	Mentor comment
<p>Session 1</p> <p>By the end of the lesson student should be able to understand what a computer is and give a few examples of what different places are computers used in our daily life?</p> <p>By the end of the session students should, understand what a program is, with an analogy of doing a day-to-day task in a pre-defined sequence. in programming</p> <p>After this session students should, understand what exactly coding is, in the context of computer science, and its applications.</p> <p>After this session students should be able to Identify different sections of the PictoBlox as well as the palettes in it, and start their journey in coding.</p> <p>Students should create a coding project within the Pictoblox environment, where they will create an animation of Tobi walking around.</p>	<p>Exceeding</p>	<p>God did by sending His own Son in the likeness of sinful flesh, on account of sin: He condemned sin in the flesh, 4that the righteous</p> <p>7 June 2025 12:56 pm victor kiogora</p>
<p>Session 5</p> <p>By the end of the lesson student should be able to understand what a computer is and give a few examples of what different places are computers used in our daily life?</p>	<p>Exceeding</p>	<p>For we dare not class ourselves or compare ourselves with those who commend themselves. But they, measuring themselves by themselves, and comparing themselves among themselves, are not wise. 13We, however, will not boast beyond measure, but within the lim</p>

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Exceeded